

Incredible Graphic Novel Websites and Resources for Teachers



K-12 Classroom Graphic Novel suggestion lessons, resources and formats, including student exemplars: <http://mlc2006.wikispaces.com/Comics+and+Graphic+Novels>

An excellent Graphic Novel introduction and explanatory guide by Barbara Slate that includes some sample activities for student graphic novel creation: <http://youcandoagraphicnovel.com/teachersguidesample.pdf>

Annotations Guide for Graphic Novels created by a collaborative teaching forum on WikiHow: <http://www.wikihow.com/Annotate-a-Book>

An excellent database of graphic novels for children and young adults, including novel descriptions and age suggestions: <http://www.beverleybrenna.com/novels.html>

Canadian Graphic Novel and Comic news and culture, *Sequential* is an excellent website database that highlights the up-to-date facets of the illustrative writing world. Great for debate prep: <http://sequential.spiltink.org/>

Great ideas for class projects. “Bleeding Cool” features the latest on Graphic Novel news and trends: <http://www.bleedingcool.com/2012/06/20/canadian-graphic-novel-helps-young-offenders-break-the-cycle/>

A great guide to teaching graphic novels with excellent links to strong curriculum integration resources for teachers looking to place the GN strategically within the curriculum: <http://teachinggraphicnovels.maupinhouse.com/2009/05/nctes-tips-for-teaching-with-graphic.html>

A teachers’ website dedicated to teaching the graphic novel, including common errors and suggestions for integration: <http://www.graphicnovelreporter.com/content/teaching-graphic-novels-literature-op-ed>

An interesting overview of the evolution of the comic into the graphic novel genre with Gene Luen Yang, winner of the MLA Printz Award: <http://vimeo.com/13488361>

A fantastic website from read-write-think that covers all of the basic terminology for understanding and navigating the graphic novel: <http://www.readwritethink.org/files/resources/interactives/comic/vocabulary.html>

A more fun-based comic interactive website. “The Periodic Table of Comic Books” is a master website that covers everything from Archie comics to the GN works of Art Spiegelman: <http://www.uky.edu/Projects/Chemcomics/>

Big Red Hair – A comprehensive overview of graphic novel mechanics, including the history of the genre and how to effectively analyze comic excerpts: <http://www.bigredhair.com/work/comics.html>

The eThemes websites include great additional resource pools and the focus for the graphic novel has two main streams, including cartoon selections

Graphic Novels and High School: This website is a thorough database teachers may use to consider the creative options available for the graphic novel to complement other genre or theme-based units: <http://www.graphicnovelsandhighschoolenglish.com/>

A free book preview courtesy of Google, chapter 3 of *Teaching Graphic Novels* provides some great wisdom, tips and suggestions for teachers to ensure effective engagement: <http://books.google.ca/books?id=DdQNU0DWJOGC&pg=PA39&lpg=PA39&dq=teaching+the+graphic+novel&source=bl&ots=FlbnHFbbHk&sig=Z96yfVFx6e1j94gLrGvdMVXcY2o&hl=en&sa=X&ei=xRwOUOSSNKX9iwLWkYHMCQ&ved=0CHYQ6AEwCQ#v=onepage&q=teaching%20the%20graphic%20novel&f=false>

Reading with Pictures is a not for profit organization based out of Chicago, Illinois, which focuses on visual-based text projects, including a major focus on the graphic novel: <http://readingwithpictures.org/>

Recommended Teacher Resources: Texts

Hart, M. (2010). *Using Graphic Novels in the Classroom*. Westminister, CA: Teacher Created Resources.

McCloud, S. *Reinventing Comics*. New York: Tundra.

McCloud, S. *Understanding Comics*. New York: Tundra.

Tabachnick, S. *Teaching the Graphic Novel*. New York: MLA.

Thurman, M., & Hearn, E. (2010). *Get Graphic!* Markham, ON: Pembroke.

